

MULE-HIDE ALL PURPOSE BAR

PRODUCT DESCRIPTION

Mule-Hide's All Purpose Bar is a specially extruded aluminum bar without sharp edges.

BASIC USES

Mule-Hide's All Purpose Bar is designed for use as an anchor bar for attachment of the Mule-Hide EPDM membranes. The All Purpose Bar may be installed in the field seam as a batten bar and used at the base of curbs, parapet walls and angle changes as an anchor bar. The All Purpose Bar may also be used with any of the Mule-Hide single-ply membranes as a termination bar. Refer to the Mule-Hide Single-Ply Manuals for specific use and installation instructions.

SPECIFICATIONS

Material: Extruded Aluminum
Dimensions: .050" thick x 1" wide x 10' long per piece.
Holes: 1/4" x 3/8" slotted holes on 6 inch centers.

PACKAGING AND STORAGE

Packaged: 50 pieces per tube
Approx. shipping weight: 45 lbs per tube

TECHNICAL SERVICES

Contact Mule-Hide Products Company at (608) 365-3111 for additional information.

DISCLAIMER

The statements provided concerning the material shown are intended as a guide for material usage and are believed to be true and accurate. No statement made by anyone may supersede this information, except when done in writing by Mule-Hide Products Co., Inc. Since the manner of use is beyond our control, Mule-Hide does not make nor does it authorize anyone to make any warranty of merchantability or fitness for any particular purpose or any other warranty, guarantee or representation, expressed or implied, concerning this material except that it conforms to Mule-Hide's physical properties. Buyer and user accept the product under these conditions and assume the risk of any failure, any injury of person or property (including that of the user), loss or liability resulting from the handling, storage or use of the product whether or not it is handled, stored or used in accordance with the directions or specifications. Mule-Hide must be notified in writing of any claims and be given the opportunity to inspect the complaint or failure before repairs are made.